

```
/******  
Scooterputer  
Logic / Sensor Module - Arduino
```

```
Created April 23, 2010  
Rev 1.0  
Kurt Schulz
```

This software is distributed in the hope that it will be useful,
but WITHOUT ANY WARRANTY; without even the implied warranty of
MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.

Update History:

```
Rev 1.1 07/11/2010  
: Fixed heading value scaling 0 - 36000 (not 360000)  
: Accumulate trip meter & ODO values every 1/25th of mile
```

```
*****/
```

```
#include <TimedAction.h>  
#include <NewSoftSerial.h>  
#include <TinyGPS.h>  
#include <DallasTemperature.h>  
#include <OneWire.h>  
#include <Wire.h>  
#include <string.h>
```

```
// Uncomment the defs to send values to Serial for debug  
// GPS is using the serial port and will be disabled while debuggin  
//#define DEBUG_ACCEL  
//#define DEBUG_TEMP  
//#define DEBUG_BATTMON  
//#define DEBUG_RTC  
//#define DEBUG_CELL  
//#define DEBUG_BUZZER  
//#define DEBUG_RESETS
```

```
// Digital pin assignments
```

```
#define GPS_RX_PIN 0 // GPS serial receive data
```

```

#define GPS_TX_PIN          1// GPS serial transmit data
#define CELL_RX_PIN         2// CELL serial receive data
#define CELL_TX_PIN         3// CELL serial transmit data
#define TS_TX_PIN           4// TouchShield serial transmit d
#define TS_RX_PIN           5// TouchShield serial receive da
#define TEMP_PIN            6// Temperature sensor DS18B20
#define BUZZ_PIN            7// Buzzer 2.048Khz

// Analog pin assignments
#define ACCEL_X_PIN         0// Accelerometer ADXL-320 X axis
#define ACCEL_Y_PIN         1// Accelerometer ADXL-320 Y axis
#define BATT_PIN            2// Battery Monitor level
#define RTC_SDA_PIN         4// Real time clock DS1307 data
#define RTC_SCL_PIN         5// Real time clock DS1307 clock

// RTC non-volatile storage
#define RTC_I2C_ADDR        0x68// Real time clock address on th
#define RAM_ADDR            8// RTC RAM registers start at ad
#define TRIPA_ADDR          RAM_ADDR// Trips, ODO, lat and long a
#define TRIPB_ADDR          TRIPA_ADDR + 4
#define ODO_ADDR            TRIPB_ADDR + 4
#define LAT_ADDR            ODO_ADDR + 4
#define LON_ADDR            LAT_ADDR + 4

#define MILES_PER_METER     0.00062137f
#define EARTH_RADIUS_METERS 6372795.0f

// Simple serial protocol
#define STX                  0x02// Start of text
#define ETX                  0x03// End of text
#define CR                   0x0D// Carriage return
#define CTRL_Z               0x1A// Control-z

// Tasks - TimedAction( msec, funcName )
TimedAction RTC_UpdateTask = TimedAction( 1000, RTC_Update );
TimedAction TEMP_UpdateTask = TimedAction( 10000, TEMP_Update );
TimedAction TS_SendDataPacketTask = TimedAction( 250, TS_SendDataPa
TimedAction TS_ReceiveDataPacketTask = TimedAction( 1000, TS_Recei

```

```
TimedAction CELL_NetConnectTimeoutTask = TimedAction( 20000, CELL_N
TimedAction CELL_ReplyTimeoutTask = TimedAction( 5000, CELL_ReplyTi
```

```
// Interfaces
```

```
NewSoftSerial TS_Serial =NewSoftSerial( TS_RX_PIN, TS_TX_PIN );
```

```
NewSoftSerial CELL_Serial =NewSoftSerial( CELL_RX_PIN, CELL_TX_PIN
```

```
OneWire oneWire( TEMP_PIN );
```

```
DallasTemperature TEMP_Sensor( &oneWire );
```

```
TinyGPS gps;
```

```
// Cell protocol Command - Reply
```

```
enum CellCmnd
```

```
{
```

```
    Cmnd_None,
```

```
    Cmnd_Connect,
```

```
    Cmnd_SMS_Type,
```

```
    Cmnd_SMS_Indication,
```

```
    Cmnd_CallForwarding,
```

```
    Cmnd_Location,
```

```
    Cmnd_SendGPSMessage,
```

```
    Cmnd_DeleteMsgs,
```

```
    Cmnd_OK
```

```
} nextCellCmnd = Cmnd_Connect;
```

```
enum CellReply
```

```
{
```

```
    Reply_None,
```

```
    Reply_Connect,
```

```
    Reply_SMS_Type,
```

```
    Reply_SMS_Indication,
```

```
    Reply_CallForwarding,
```

```
    Reply_Location,
```

```
    Reply_SendGPSMessage,
```

```
    Reply_MessageText,
```

```
    Reply_DeleteMsgs,
```

```
    Reply_OK
```

```
} nextCellReply = Reply_Connect;
```

```

// Cell Module
#define BUFFSIZE    100

// Private cell phone number for forwarding calls and sending locati
// Put your cell phone number here...
char *privCellPhone = "+15555551212";

char cellMsgBuff[ BUFFSIZE ] = "";
char cellCmndBuff[ BUFFSIZE ] = "";
char cellPhoneNumber[ 20 ] = "";
int cellMsgBuffIndex = 0;
char incomingChar = 0;
int connectRespCnt = 0;
bool cellConnected = false;
bool cellNetConnectTimeout = false;
bool cellReplyTimeout = false;

// GPS
float latitude = 0.0;
float longitude = 0.0;
float f_TripA = 0.0;
float f_TripB = 0.0;
float f_ODO = 0.0;

// Sensor values
int  valMPH           = 0; // Miles per hour, GPS: 0 to 10
long valODO           = 0; // Odometer in miles, internal:
int  valTripA         = 0; // Trip A miles, internal: 0 to
int  valTripB         = 0; // Trip B miles, internal: 0 to
int  valGPSPulse      = 0; // Indicator of GPS acquisition
int  valSpareInt       = 0; // Spare integer value
int  valTimeHH        = 0; // Current time hours, RTC: 1 to
int  valTimeMM        = 0; // Current time minutes, RTC: 0
int  valDateMonth     = 0; // Current date month, RTC: 1 to
int  valDateDay       = 0; // Current date day, RTC: 1 to
int  valDateYear      = 0; // Current date year, RTC: 0 to
int  valTemp          = 0; // Temperature, TEMP: -255 to 2
int  valBatt          = 0; // Battery level, BATT: 0 to 10

```

```

int  valLean          = 0;// Lean amount, ACCEL: -90 to 9
long  valHeading      = 0L;// Heading, GPS: 0 to 36000 (de
int   valLatDegrs     = 0;// Latitude degrees, GPS:
long   valLatFrac     = 0L;// Latitude fraction, GPS:
int   valLatNS        = 0;// Latitude NS, GPS: N = 0, S =
int   valLonDegrs     = 0;// Longitude degrees, GPS:
long   valLonFrac     = 0L;// Longitude fraction, GPS:
int   valLonEW        = 2;// Longitude EW, GPS: E = 2, W

void setup( )
{
    pinMode( BUZZ_PIN,OUTPUT );

    Serial.begin(          9600          );// Start GPS interface
    CELL_Serial.begin(      4800        );// Start CELL Module inte
    TS_Serial.begin(        19200       );// Start TouchShield inte
    TEMP_Sensor.begin(      );// Start Temperature inte
    Wire.begin( );          // Start RTC interface

    TEMP_Update(           );// Get initial temperatur
    // (modified DallasTemper

    RTC_UpdateTask.enable( );// Enable task for readin
    TEMP_UpdateTask.enable( );// Enable task for readin
    TS_SendDataPacketTask.enable( );// Enable task for sendin
    TS_ReceiveDataPacketTask.enable( );// Enable task for receiv
    CELL_NetConnectTimeoutTask.enable( );// Enable task for Cell N
    CELL_NetConnectTimeoutTask.reset( );// Wait a full time perio
    CELL_ReplyTimeoutTask.disable( );// Disable the Cell reply

    // Read trip, ODO, and location data from RTC storage to init va
    f_TripA = RTC_ReadFloat( TRIPA_ADDR );
    f_TripB = RTC_ReadFloat( TRIPB_ADDR );
    f_ODO   = RTC_ReadFloat( ODO_ADDR );

    latitude = RTC_ReadFloat( LAT_ADDR );
    longitude = RTC_ReadFloat( LON_ADDR );

```

```

    valTripA = f_TripA;
    valTripB = f_TripB;
    valODO    = f_ODO;

// KEEP THIS - Needed to set the odometer
// f_ODO = 5577.0f;
// valODO = f_ODO;
// RTC_WriteFloat( ODO_ADDR, f_ODO );

// KEEP THIS - Needed to set the time and date in the DS1307 RTC
// second, minute, hour, dayOfWeek, dayOfMonth, month, year
// dayOfWeek: 1 thru 7, Sunday thru Saturday
// RTC_SetTimeDate( 0, 25, 10, 1, 11, 7, 10 );

// KEEP THIS - Needed to re-init LS23060 GPS if reset back to defa
// Serial.println( "$PMTK314,0,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0*29
// Serial.println( "$PMTK251,19200*22" ); // Data rate is 19200 b
// Serial.println( "$PMTK251,9600*17" ); // Data rate is 9600 ba
// Serial.println( "$PMTK251,4800*14" ); // Data rate is 4800 ba
// Serial.println( "$PMTK220,500*2B" ); // Send sentences every

// digitalWrite( GPS_TX_PIN, HIGH ); // Keep the TX pin HIGH

    BUZZ_Play(    );// Signal setup complete

// Serial comm to PC if any debug defs exist
// Be sure to disable all serial comm when uploading to the Touch
#if defined DEBUG_ACCEL || defined DEBUG_TEMP || defined DEBUG_BA
    Serial.println( "Debug enabled..." );
#define DEBUG
#endif
}

//*****
// Ready to rock...
//
void loop( )
{

```

```

// Get updates from the sensors
    #ifndef    DEBUG// Can't use GPS if serial port is being use
GPS_Update( );
#endif

ACCEL_Update( );
BATTMON_Update( );
RTC_UpdateTask.check( );
TEMP_UpdateTask.check( );

CELL_Update( );
CELL_Actions( );
CELL_NetConnectTimeoutTask.check( );
CELL_ReplyTimeoutTask.check( );

if( cellNetConnectTimeout || ( nextCellCmnd == Cmnd_None ) && ( n
{
    // Send updates to the display and check for button presses
    TS_SendDataPacketTask.check( );
    TS_ReceiveDataPacketTask.check( );
}
}

//*****
// Accelerometer AXDL-320
//
void ACCEL_Update( )
{
    int accelX  =analogRead( ACCEL_X_PIN );
    int accelY  =analogRead( ACCEL_Y_PIN );

    // Full range is 453 to 580 (127)
    valLean =map( accelY, 473, 560, 90, -90 );

#ifdef DEBUG_ACCEL
    Serial.print( "ACCEL X, Y = " );
    Serial.print( accelX,DEC );
    Serial.print( ", " );

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```

    Serial.print(  accelY,DEC );
    Serial.print( " " );
    Serial.print( "valLean = " );
    Serial.println(  valLean,DEC );
#endif
}

//*****
// Temperature DS18B20
// Timed action every 32 secs
//
void TEMP_Update( )
{
    TEMP_Sensor.requestTemperatures( );
    valTemp = (int )TEMP_Sensor.getTempFByIndex( 0 );

#ifdef DEBUG_TEMP
    Serial.print( "valTemp = " );
    Serial.println(  valTemp,DEC );
#endif
}

//*****
// Battery Monitor
//
void BATTMON_Update( )
{
    int battLevel  =analogRead( BATT_PIN );

    valBatt  =map( battLevel, 604, 870, 0, 100 );

#ifdef DEBUG_BATTMON
    Serial.print( "BATT = " );
    Serial.print(  battLevel,DEC );
    Serial.print( " " );
    Serial.print( "valBatt = " );
    Serial.println(  valBatt,DEC );
#endif
}

```



```

}

//*****
// Realtime Clock DS1307
// Timed action every second
//
void RTC_Update( )
{
    // Reset the register pointer
    Wire.beginTransmission( RTC_I2C_ADDR );
    Wire.send( 0 );
    Wire.endTransmission( );

    Wire.requestFrom( RTC_I2C_ADDR, 7 );

    // Need to mask off the control bits on a couple of these
    byte second      = bcdToDec(Wire.receive( ) & 0x7f );
    byte minute      = bcdToDec(Wire.receive( ) );
    byte hour        = bcdToDec(Wire.receive( ) & 0x1f );// 0x3f for
    byte dayOfWeek   = bcdToDec(Wire.receive( ) );
    byte dayOfMonth  = bcdToDec(Wire.receive( ) );
    byte month       = bcdToDec(Wire.receive( ) );
    byte year        = bcdToDec(Wire.receive( ) );

    valTimeHH        = (int )hour;
    valTimeMM        = (int )minute;
    valDateDay       = (int )dayOfMonth;
    valDateMonth     = (int )month;
    valDateYear      = (int )year;

#ifdef DEBUG_RTC
    Serial.print(  hour,DEC );
    Serial.print(  ":" );
    Serial.print(  minute,DEC );
    Serial.print(  ":" );
    Serial.print(  second,DEC );
    Serial.print(  "  " );
    Serial.print(  month,DEC );

```

```

Serial.print( "/" );
Serial.print( dayOfMonth,DEC );
Serial.print( "/" );
Serial.print( year,DEC );
Serial.print( " Day_of_week:" );
Serial.println( dayOfWeek,DEC );

Serial.print( valTimeHH,DEC );
Serial.print( ":" );
Serial.print( valTimeMM,DEC );
Serial.print( " " );
Serial.print( valDateMonth,DEC );
Serial.print( "/" );
Serial.print( valDateDay,DEC );
Serial.print( "/" );
Serial.println( valDateYear,DEC );
#endif
}

//*****
// GPS LS23060
//

long lat, lon;
float f_lat, f_lon;
unsigned long age = 0;
unsigned long heading = 0;
float mph = 0.0;
float distance = 0.0;
int incomingByte;

/*
unsigned long date, time, chars;
int year;
byte month, day, hour, minute, second, hundredths;
unsigned short sentences, failed;

float fHeading = gps.f_course( );

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    alt = gps.altitude( );
    gps.get_datetime( &date, &time, &age );
    gps.crack_datetime(&year, &month, &day, &hour, &minute, &second,
    gps.stats(&chars, &sentences, &failed);
*/

void GPS_Update( )
{
    while( Serial.available( ) )
    {
        incomingByte =Serial.read( );

        if(  gps.encode(  incomingByte  )  )// Returns true if valid :
        {
            gps.get_position( &lat, &lon, &age );
            gps.f_get_position( &f_lat, &f_lon, &age );
            heading = gps.course( );
            mph = gps.f_speed_mph( );

            // If we're moving, calculate and save distance traveled
            if( mph > 2.0f )
            {
                if( latitude != 0.0f )
                {
                    float distance = DistanceBetween2Points( latitude, longit

                    if(  distance  >=  0.04f  )// Accumulate every 25th of
                    {
                        f_TripA += distance;
                        f_TripB += distance;
                        f_ODO += distance;

                        if(  f_TripA  >  9999.9f  )// Reset trip meters after 9
                            f_TripA = 0.0f;

                        if( f_TripB > 9999.9f )
                            f_TripB = 0.0f;

```

```

        valTripA = f_TripA; // Update display values
valTripB = f_TripB;
valODO = f_ODO;

latitude = f_lat;
longitude = f_lon;

    // Save trips and ODO floats to RTC storage
    RTC_WriteFloat( TRIPA_ADDR, f_TripA );
    RTC_WriteFloat( TRIPB_ADDR, f_TripB );
    RTC_WriteFloat( ODO_ADDR, f_ODO );
}
}
else
{
    latitude = f_lat;
    longitude = f_lon;
}
// Save latitude and longitude to RTC storage
RTC_WriteFloat( LAT_ADDR, latitude );
RTC_WriteFloat( LON_ADDR, longitude );
}

// N=0 S=1 E=2 W=3
    valLatNS = ( lat < 0 ) ? 1 : 0; // +Lat is North, -Lat is
lat = ( lat < 0 ) ? lat * -1 : lat; // Now make latitude abs

    valLonEW = ( lon < 0 ) ? 3 : 2; // +Lon is East, - Lon is
lon = ( lon < 0 ) ? lon * -1 : lon; // Now make longitude ab

valLatDegrs = lat / 100000L;
valLatFrac = lat % 100000L;
valLonDegrs = lon / 100000L;
valLonFrac = lon % 100000L;

        valMPH = mph; // Update MPH display

// We won't need every value change in heading so check range

```

```

        if( ( heading > valHeading + 1125L ) || ( heading < valHeading - 1125L ) )
            valHeading = heading;

        // Toggle the GPS pulse to indicate ongoing acquisition
        valGPSPulse = ( valGPSPulse == 0 ) ? 1 : 0;
    }
}

//*****
// Great Circle distance calculation
// Returns the distance between two lat/lon points on this great Earth
// (Note: Assumes sea level, does not take into account altitude. C++
//
float DistanceBetween2Points(float Lat1, float Lon1, float Lat2, float Lon2)
{
    float dLat = radians( Lat2 - Lat1 );
    float dLon = radians( Lon2 - Lon1 );

    float a = sin( dLat / 2.0f ) * sin( dLat / 2.0f ) +
              cos( radians( Lat1 ) ) * cos( radians( Lat2 ) ) *
              sin( dLon / 2.0f ) * sin( dLon / 2.0f );

    float d = 2.0f * atan2( sqrt( a ), sqrt( 1.0f - a ) );

    return d * EARTH_RADIUS_METERS * unit_conversion;
}

//*****
// Cell Module GSM/GPRS
// CELL_Update( )
// Assemble messages from the Cell Module
//
void CELL_Update( )
{
    while( CELL_Serial.available( ) )
    {

```

```

incomingChar = CELL_Serial.read(          );// Get the charact

#ifdef DEBUG_CELL
Serial.print( incomingChar );
#endif

// First check to see if we're waiting to be prompted by the ce
// (greater than sign) to enter a text message to be sent, or h
if( nextCellCmd == Cmdnd_SendGPSMessage )
{
    if( incomingChar == '>' || cellReplyTimeout )
    {
        SendGPSMessage(          );// Send text mes
        cellMsgBuffIndex = 0;
        cellMsgBuff[cellMsgBuffIndex] = '\0';

        CELL_ResetReplyTimeout( );
        nextCellCmd = Cmdnd_None;
        nextCellReply = Reply_SendGPSMessage;
    }
}
// Look for a CR which terminates incoming messages and replies
else if( incomingChar == '\r' )
{
    if( cellMsgBuffIndex > 0 )// Just ignore com
    {
        // We have a message...
        ProcessCellReply( );
    }

    // Reset index to beginning for next message
    cellMsgBuffIndex = 0;
    cellMsgBuff[cellMsgBuffIndex] = '\0';
}
// Store incoming characters until a CR is received, which indi
// a message is ready to be processed
else if( incomingChar > 0x1F && incomingChar < 0x7F )
{

```

```

        cellMsgBuff[cellMsgBuffIndex] = incomingChar;
        if( ++cellMsgBuffIndex >= BUFFSIZE )
            cellMsgBuffIndex = 0;
        cellMsgBuff[cellMsgBuffIndex] = '\0';
    }
}

// Reset message state if timed out waiting for a reply
// Send AT command in attempt to resync
if( cellReplyTimeout )
{
    cellMsgBuffIndex = 0;
    cellMsgBuff[cellMsgBuffIndex] = '\0';
    CELL_ResetReplyTimeout( );
    nextCellCmd = Cmdn_OK;
    nextCellReply = Reply_None;
}
}

//*****
// Cell Module GSM/GPRS
// ProcessCellReply( )
// Process replies from the Cell Module and determine the next Cmdn
// Refer to SM5100B AT Command Set guide
//
void ProcessCellReply( )
{
    // Reset message state if cell decides to start over...
    if( strncmp( cellMsgBuff, "+SIND: 1", 10 ) == 0 )
    {
        nextCellReply = Reply_Connect;
        nextCellCmd = Cmdn_Connect;
        connectRespCnt = 0;
        cellConnected = false;
        CELL_NetConnectTimeoutTask.enable( );
        CELL_NetConnectTimeoutTask.reset( );
        return;
    }
}

```

```

// Check to see if we've received an unsolicited message...
else if( cellConnected && ( strcmp( cellMsgBuff,"+CMT:", 5 ) ==
{
    // We're receiving a message...
    // Get source phone number, then set up to get the text on the
    strncpy( cellPhoneNumber, &cellMsgBuff[7], 12 );
    cellPhoneNumber[13] = '\0';
    nextCellReply = Reply_MessageText;
    nextCellCmnd = Cmnd_None;
    return;
}

/*
The following automates connecting, configuring call forwarding
Stream from cell at startup should look something like the foll
+SIND: 1
+SIND: 10,"SM",1,"FD",1,"LD",1,"MC",1,"RC",1,"ME",1
+SIND: 3
+SIND: 11
+SIND: 4
*/

switch( nextCellReply )
{
    case Reply_Connect:
        if( strcmp( cellMsgBuff,"+SIND: 4", 10 ) == 0 )
            connectRespCnt += 1;
        else if( strcmp( cellMsgBuff,"+SIND: 11", 10 ) == 0 )
            connectRespCnt += 2;

        // If we've gotten a 4 and an 11, assume we're good to
        if( connectRespCnt > 2 && !cellConnected )
        {
            cellConnected =true;
            CELL_NetConnectTimeoutTask.disable( );
            nextCellCmnd = Cmnd_CallForwarding;
            nextCellReply = Reply_None;
        }
}

```



```

    // Reset the timeout interval with each connect response while
    CELL_NetConnectTimeoutTask.reset( );
    break;

case Reply_CallForwarding:
    if( ( strncmp( cellMsgBuff,"OK", 2 ) == 0 ) || ( strncmp( c
    {
        CELL_ResetReplyTimeout( );
        nextCellCmd = Cmd_SMS_Type;
        nextCellReply = Reply_None;
    }
    break;

case Reply_SMS_Type:
    if( ( strncmp( cellMsgBuff,"OK", 2 ) == 0 ) || ( strncmp( c
    {
        CELL_ResetReplyTimeout( );
        nextCellCmd = Cmd_SMS_Indication;
        nextCellReply = Reply_None;
    }
    break;

case Reply_SMS_Indication:
    if( ( strncmp( cellMsgBuff,"OK", 2 ) == 0 ) || ( strncmp( c
    {
        CELL_ResetReplyTimeout( );
        nextCellCmd = Cmd_DeleteMsgs;
        nextCellReply = Reply_None;
    }
    break;

case Reply_Location:
    if( ( strncmp( cellMsgBuff,"OK", 2 ) == 0 ) || ( strncmp( c
    {
        CELL_ResetReplyTimeout( );
        nextCellCmd = Cmd_None;
        nextCellReply = Reply_None;
    }

```

```

    break;

case Reply_SendGPSMessage:
    if( ( strncmp( cellMsgBuff, "OK", 2 ) == 0 ) || ( strncmp( c
    {
        CELL_ResetReplyTimeout( );
        nextCellCmdnd = Cmdnd_None;
        nextCellReply = Reply_None;
    }
    break;

case Reply_MessageText:
    // We received a text message and captured the sending phone :
    // Parse message and reply with GPS location message if reques
    // Cell Module for when to send the message data with a '>'.
    nextCellCmdnd = ( strncmp( cellMsgBuff, "Loc?", 4 ) == 0 ) ? Ct
    nextCellReply = Reply_None;
    break;

case Reply_DeleteMsgs:
    if( ( strncmp( cellMsgBuff, "OK", 2 ) == 0 ) || ( strncmp( c
    {
        CELL_ResetReplyTimeout( );
        strcpy( cellPhoneNumber, privCellPhone );
        nextCellCmdnd = Cmdnd_Location; // Cmdnd_Location if send l
        nextCellReply = Reply_None;
    }
    break;

case Reply_OK:
    CELL_ResetReplyTimeout( );
    nextCellCmdnd = Cmdnd_None;
    nextCellReply = Reply_None;
    break;

default:
    nextCellCmdnd = Cmdnd_None;
    nextCellReply = Reply_None;

```

```

        break;
    }
}

//*****
// Cell Module GSM/GPRS
// CELL_Actions( )
// Execute Cell Module Commands
// Refer to SM5100B AT Command Set guide
//
void CELL_Actions( )
{
    switch( nextCellCmnd )
    {
        case Cmnd_Connect:
            break;

        case Cmnd_CallForwarding:
            strcpy( cellCmndBuff, "AT+CCFC=0,3,\"" );
            strcat( cellCmndBuff, privCellPhone );
            strcat( cellCmndBuff, "\",129" );
            SendATCommand( cellCmndBuff );
            nextCellReply = Reply_CallForwarding;
            nextCellCmnd = Cmnd_None;
            break;

        case Cmnd_SMS_Type:
            SendATCommand( "AT+CMGF=1" );
            nextCellReply = Reply_SMS_Type;
            nextCellCmnd = Cmnd_None;
            break;

        case Cmnd_SMS_Indication:
            SendATCommand( "AT+CNMI=3,3" );
            nextCellReply = Reply_SMS_Indication;
            nextCellCmnd = Cmnd_None;
            break;
    }
}

```

```

case Cmnd_Location:
    strcpy( cellCmndBuff, "AT+CMGS=\"" );
    strcat( cellCmndBuff, cellPhoneNumber );
    strcat( cellCmndBuff, "\"" );
    SendATCommand( cellCmndBuff );
    nextCellReply = Reply_None;
    nextCellCmnd = Cmnd_SendGPSMessage;
    break;

case Cmnd_DeleteMsgs:
    SendATCommand( "AT+CMGD=1,4" );
    nextCellReply = Reply_DeleteMsgs;
    nextCellCmnd = Cmnd_None;
    break;

case Cmnd_OK:
    SendATCommand( "AT" );
    nextCellReply = Reply_OK;
    nextCellCmnd = Cmnd_None;
    break;

default:
    break;
}

#ifdef DEBUG_CELL
while( Serial.available( ) )
{
    char incoming_char =Serial.read(      );// Get the character f

    if( incoming_char == '~'              )// If it's a tilde...
        incoming_char = CR;// ...convert to a car
    else if( incoming_char == '^'         )// If it's an up caret
        incoming_char = CTRL_Z;// ...convert to ctrl-

    CELL_Serial.print( incoming_char );// Send the character
    Serial.print( incoming_char );// Echo it back to the

```

```

    if( incoming_char == CR || incoming_char == CTRL_Z )
    {
        Serial.println( );
        break;
    }
}
#endif
}

void SendATCommand(char *cmnd )
{
    delay( 150 );
    CELL_Serial.println( cmnd );

    CELL_StartReplyTimeout( );

#ifdef DEBUG_CELL
    Serial.print( "\n>> " );
    Serial.println( cmnd );
#endif
}

void SendGPSTMessage( )
{
    // Send text message with GPS location
    delay( 150 );
    CELL_Serial.print( "Loc: " );
    CELL_Serial.print( valLatDegrs,DEC );
    CELL_Serial.print( "." );
    CELL_Serial.print( valLatFrac,DEC );
    CELL_Serial.print( ", " );
    CELL_Serial.print( valLonDegrs,DEC );
    CELL_Serial.print( "." );
    CELL_Serial.print( valLonFrac,DEC );
    CELL_Serial.print( " Heading: " );
    CELL_Serial.print( heading / 1000,DEC );
    CELL_Serial.print( " MPH: " );
    CELL_Serial.print( valMPH,DEC );

```

```

CELL_Serial.print( " Time: " );
CELL_Serial.print( valTimeHH,DEC );
CELL_Serial.print( ":" );
CELL_Serial.print( valTimeMM,DEC );
CELL_Serial.print( CTRL_Z, BYTE );

CELL_StartReplyTimeout( );

#ifdef DEBUG_CELL
    Serial.println( "Sent location..." );
#endif
}

//*****
// Cell Module Message Reply Timeout
// Timed Action
// Manages the timer for cell message replies
//
void CELL_ReplyTimeout( )
{
    cellReplyTimeout =true;
    CELL_ReplyTimeoutTask.disable( );

    #ifdef DEBUG_CELL
        Serial.println( "ReplyTimeout" );
    #endif
}

void CELL_StartReplyTimeout( )
{
    // Start reply timeout task...
    cellReplyTimeout =false;
    CELL_ReplyTimeoutTask.enable( );
    CELL_ReplyTimeoutTask.reset( );
}

void CELL_ResetReplyTimeout( )

```

```

{
    cellReplyTimeout =false;
    CELL_ReplyTimeoutTask.disable( );
}

//*****
// Timeout for Cell Module Network Connection
// Timed Action
// Re-enables serial comm with TouchShield after timeout
//
void CELL_NetConnectTimeout( )
{
    cellNetConnectTimeout =true;
    CELL_NetConnectTimeoutTask.disable( );

#ifdef DEBUG_CELL
    Serial.println( "NetConnectTimeout" );
#endif
}

//*****
// BUZZER 2.048Khz
//
void BUZZ_Play( )
{
    for (int i = 0; i < 1048; i++ )
    {
        // 1 / 2048Hz = 488uS, or 244uS high and 244uS low to create 50
        digitalWrite( BUZZ_PIN,HIGH );
        delayMicroseconds( 244 );
        digitalWrite( BUZZ_PIN,LOW );
        delayMicroseconds( 244 );
    }
}

//*****
// Serial data transfer to the TouchShield display

```

```

// Timed Action
//
void TS_SendDataPacket( )
{
    TS_Serial.print( STX, BYTE );

    TS_WriteInt( valMPH );

    TS_WriteLong( valODO );

    TS_WriteInt( valTripA );
    TS_WriteInt( valTripB );

    TS_WriteInt( valGPSPulse );
    TS_WriteInt( valSpareInt );

    TS_WriteInt( valTimeHH );
    TS_WriteInt( valTimeMM );

    TS_WriteInt( valDateMonth );
    TS_WriteInt( valDateDay );
    TS_WriteInt( valDateYear );

    TS_WriteInt( valTemp );
    TS_WriteInt( valBatt );
    TS_WriteInt( valLean );

    TS_WriteLong( valHeading );
    TS_WriteInt( valLatDegrs );
    TS_WriteLong( valLatFrac );
    TS_WriteInt( valLatNS );

    TS_WriteInt( valLonDegrs );
    TS_WriteLong( valLonFrac );
    TS_WriteInt( valLonEW );

    TS_Serial.print( ETX, BYTE );
}

```



```

void TS_WriteInt(int value )
{
    // Write high byte, low byte
    TS_Serial.print( ( unsigned char )( value >> 8 ) );
    TS_Serial.print( ( unsigned char )value );
}

void TS_WriteLong(long value )
{
    // Write high word, low word
    TS_WriteInt( (unsigned int )( value >> 16 ) );
    TS_WriteInt( (unsigned int )value );
}

// Handy for debugging communications with TouchShield
int whirlyGig = 0;
void TS_WriteWhirlyGig( )
{
    char* whirlyGigs[] = { "|", "/", "-", "\\ ", "|", "/", "-", "\\ " }

    TS_Serial.print( whirlyGigs[ whirlyGig ] );
    whirlyGig = ( ++whirlyGig > 7 ) ? 0 : whirlyGig;
}

//*****
// Data (button presses) coming from the TouchShield
//
void TS_ReceiveDataPacket( )
{
    while( TS_Serial.available( ) > 0 )
    {
        switch( TS_Serial.read( ) )
        {
            case 'A':                // Reset TripA meter
                f_TripA = 0.0f;
                valTripA = f_TripA;

```

```

    RTC_WriteFloat( TRIPA_ADDR, f_TripA );

    #ifdef DEBUG_RESETS
        Serial.println( "Trip A pressed" );
    #endif
    break;

case 'B':                // Reset TripB meter
    f_TripB = 0.0f;
    valTripB = f_TripB;
    RTC_WriteFloat( TRIPB_ADDR, f_TripB );

    #ifdef DEBUG_RESETS
        Serial.println( "Trip B pressed" );
    #endif
    break;
}

//    TS_Serial.flush( );
}
}

//*****
// RTC DS1307
// Utility functions

// Convert decimal to BCD
byte decToBcd(byte val )
{
    return ( ( val / 10 * 16) + ( val % 10 ) );
}

// Convert BCD to decimal
byte bcdToDec(byte val )
{
    return ( ( val / 16 * 10) + ( val % 16 ) );
}

```

```

// Set the time and date
void RTC_SetTimeDate(byte      second, // 0-59
                    byte      minute, // 0-59
                    byte      hour,  // 1-23
                    byte      dayOfWeek, // 1-7
                    byte      dayOfMonth, // 1-28/29/30/31
                    byte      month, // 1-12
                    byte      year    ) // 0-99
{
    Wire.beginTransmission( RTC_I2C_ADDR );
    Wire.send( 0 );
    Wire.send( decToBcd( second ) ); // 0 to bit 7 starts the
    Wire.send( decToBcd( minute ) );
    Wire.send( decToBcd( hour ) | 0x40 ); // If you want 12 hour am
                                           // bit 6 (also need to ch
    Wire.send( decToBcd( dayOfWeek ) );
    Wire.send( decToBcd( dayOfMonth ) );
    Wire.send( decToBcd( month ) );
    Wire.send( decToBcd( year ) );
    Wire.endTransmission( );
}

//*****
// RTC DS1307
// RAM register access functions
//

// Reads a 2-byte integer value from the RTC RAM registers
int RTC_ReadInteger(int valAddr )
{
    // Set the register pointer
    Wire.beginTransmission( RTC_I2C_ADDR );
    Wire.send( valAddr );
    Wire.endTransmission( );

    // Read 2 bytes into int value
    Wire.requestFrom( RTC_I2C_ADDR, 2 );
    int value =Wire.receive( );

```

```

    value = ( value << 8 ) +Wire.receive( );

    return value;
}

// Reads a 4-byte float value from the RTC RAM registers
float RTC_ReadFloat(int valAddr )
{
    float value;
    byte *byteArray = (byte *) &value;

    // Set the register pointer
    Wire.beginTransaction( RTC_I2C_ADDR );
    Wire.send( valAddr );
    Wire.endTransmission( );

    // Read 4 bytes can convert to float value
    Wire.requestFrom( RTC_I2C_ADDR, 4 );
    byteArray[3] =Wire.receive( );
    byteArray[2] =Wire.receive( );
    byteArray[1] =Wire.receive( );
    byteArray[0] =Wire.receive( );

    return value;
}

// Writes a 2-byte integer value to the RTC RAM registers
void RTC_WriteInteger(int valAddr,int value )
{
    if( valAddr > 7 && valAddr < 63 )// Don't let writes go to the
    {
        Wire.beginTransaction( RTC_I2C_ADDR );
        Wire.send( valAddr );

        // Write high byte, low byte
        Wire.send( ( unsigned char )( value >> 8 ) );
        Wire.send( ( unsigned char )value );
    }
}

```

```

        Wire.endTransmission( );
    }
}

// Writes a 4-byte float value to the RTC RAM registers
void RTC_WriteFloat(int valAddr,float value )
{
    if( valAddr > 7 && valAddr < 61 )// Don't let writes go to the
    {
        Wire.beginTransmission( RTC_I2C_ADDR );
        Wire.send( valAddr );

        // Write high word (high byte/low byte), low word (high byte/lo
        byte *byteArray;
        byteArray = (byte *) &value;
        Wire.send( byteArray[3] );
        Wire.send( byteArray[2] );
        Wire.send( byteArray[1] );
        Wire.send( byteArray[0] );

        Wire.endTransmission( );
    }
}

```